



**SEASON 7 – 2025**  
**BATTLE LEAGUE**

**Malaysia Speed Festival (MSF)**  
**Superbikes Series 2025**  
**Battle League**

***Release 1<sup>st</sup> Jan 2025***

## **MSF Superbikes Battle League 2025**

### **What is MSF Superbikes Battle League?**

The MSF Superbikes Battle League is an open Tuner Championship, exclusively for registered MSF Superbikes Race Tuners. This championship is focused on fostering team spirit and competition among tuners, while operating separately from the individual Riders Championship.

---

*"Tuner Group" - is a group of riders consisting of 3 to 6 participants forming a team to compete in the Battle League.*

### **How to Enter?**

Entry Fees: **RM 1,000.00** per tuner group per season.

- Each tuner group must consist of minimum of **3 riders and maximum of 6 riders.**
- A minimum of **5 tuner groups** is required to start the league.
- Tuners are not allowed to join in the middle of the season.
- All participating tuner groups must fully pay the rider registration for the entire season (a total of 4 rounds) to be eligible to enter the Battle League.
- 

### **What to Win?**

At the end of the race season, the highest-scoring tuner group will be awarded a **Special MSF Battle League Trophy** along with **prize money**. Additional prize money will be given to the 2<sup>nd</sup> and 3<sup>rd</sup> highest-scoring tuner groups.

Prize Money Breakdown:

**1<sup>st</sup> place: RM 3,000.00**

**2<sup>nd</sup> place: RM 1,500.00**

**3<sup>rd</sup> place: RM 500.00**

### **Scoring & Points System**

Battle League points are only awarded based on **HEAT 2 for Super Sprint or FINAL RACE for Sprint & Enduro.**

Points Breakdown:

1<sup>st</sup>: 200 pts

2<sup>nd</sup>: 170 pts

3<sup>rd</sup>: 150 pts

4<sup>th</sup>: 130 pts

5<sup>th</sup>: 110 pts

6<sup>th</sup>: 100 pts

7<sup>th</sup>: 90 pts

8<sup>th</sup>: 80 pts

9<sup>th</sup>: 70 pts

10<sup>th</sup>: 60 pts

### **New Track Record: 100 pts**

#### **Track Record Details:**

- i) Track records are based on MSF Superbike Season #5 2023 onwards (must be at the same track and in the same direction).
- ii) New track records can only be set during **Official Qualifying, Heat 1, and Heat 2 for Super Sprint, or during Official Qualifying and the Final Race for Sprint/Enduro.**
- iii) A new track record is based on the fastest lap time clocked by a rider on the same track layout and direction. The justification will be based on the Official Timing Results.

#### **Tuner Scoring Rules:**

- i) The **Top 3 highest finisher** within the tuner group (among 3-6 riders) in any class during the Heat 2/Final Race will score Battle League points.
- ii) Participating tuner riders must complete **more than 75% of the total season** (3 x Heat2/Enduro) with the same registered tuner from Round 1 to qualify as **valid scorers**.
- iii) If any rider(s) **fails to complete 75%**, all the Battle League points scored by that rider will be **forfeited** and replaced with the next highest-scoring rider within the same tuner group.
- iv) In the event of a tie at the end of the season, the tuner group with the highest number of podium finishes will be declared the winner. If still tied, the group with the highest points before the finale round will be declared the winner.
- v) Riders are only eligible to compete under 1 tuner group throughout the season. Switching tuner groups is not permitted once registered.

#### **Cancelled Rounds:**

- i) In the event of any round cancellation due to weather or unforeseen circumstances, no tuner will be scored for that round.

#### **Example 1:**

##### **Tuner Group A (4 riders)**

Rider 1 - Finished 1<sup>st</sup> in Super Rookie

Rider 2 - Finished 2<sup>nd</sup> in GP X

Rider 3 - Finished 3<sup>rd</sup> in GP Master

Total score: 200 pts + 170 pts + 150 pts = 520 pts

Example 2:

**Tuner Group B (6 riders)**

Rider 1 - DNF in Super Rookie

Rider 2 - Finished 1<sup>st</sup> in All Stars

Rider 3 - Finished 1<sup>st</sup> in Super Rookie

Rider 4 - Finished 4<sup>th</sup> in Super Rookie

Rider 5 - Finished 5<sup>th</sup> in GP Pro

Rider 6 - Finished 3<sup>rd</sup> in GP Master

Total score: 200 pts + 200 pts + 150 pts = 550 pts

Example 3:

**Tuner Group C (5 riders)**

Rider 1 - Finished 1<sup>st</sup> in All Stars

Rider 2 - Finished 2<sup>nd</sup> in All Stars

Rider 3 - Finished 3<sup>rd</sup> in All Stars

Rider 4 - Finished 4<sup>th</sup> in All Stars

Rider 5 - Finished 5<sup>th</sup> in All Stars

Total Score: 200 pts + 170 pts + 150 pts = 520 pts

**Tuner Registration Benefits:**

In order for a tuner group to take part in the Battle League, the tuner group must be an MSF-Registered Race Tuner. By registering as an Official Tuner, the following additional benefits apply:

- **Confirmed rider slots** for every round.
- The tuner name will be **listed in all official results and media.**
- **Free individual paddock** with permanent placement for tuner groups with **more than 4 riders.**
  - **Tuner groups with fewer than 4 riders will be assigned shared paddock space. The organisers will allocate the shared space to ensure fairness among participating tuners. (Paddock per round is worth RM 800.00)**